Lokesh Parkhey

[View my portfolio here]
Email ID: lokeshparkhey03@gmail.com
Contact Number: +919131534728
Location: Bhopal, Madhya Pradesh, India

Objective

As a self-taught UX/UI designer, my goal is to create intuitive, effortless, and transparent designs that positively impact people's lives. By prioritizing observation, empathy and validation, I am dedicated to crafting solutions that exceed expectations and drive success. I am excited to further develop my expertise in the field and create designs that exceed expectations and drive business success.

Employment history

MARCH 2024 - NOVEMB

Ungrammary, Remote - Associate UX/UI designer

At Ungrammary, I have had the opportunity to work extensively on projects across SaaS and Fintech industries. My role involves crafting user-centered designs that prioritize functionality and seamless experiences, addressing the unique challenges of each sector. From creating intuitive interfaces for complex SaaS applications to enhancing user engagement within Fintech platforms, I focus on building designs that align with business goals and meet user needs effectively.

JULY 2023 - JANUARY 2024

Ungrammary, Remote - UX/UI Design Trainee

Working at Ungrammary, as a UX/UI designer trainee where given a chance to enhance my skills on day to day basic for excelling in expertise of being a better designer Enhancing User experience, Creating design system, Prototyping , Wireframing, Interaction Design & UI designs

Courses & Trainings

UX Design - Google Coursera

Research, Empathy mapping, Journey map, User-flow, Information Architecture, lo-fi wireframing, hi-fi wireframing prototyping and mockups

Human Computer Interaction - Georgia Tech Edx

Design principles and heuristics guidelines, Execution and Feedback cycles, Usability study for evaluation, measurement and generalizability.

Web Accessibility - Mitx Youtube

Web content accessibility guidelines for more Perceivable, Operable, Understandable and Robust design.

Visual Design for UI - Graphic Design

Design principles, gestalt theory, Layouts and grids, Working with Typography, Color psychology, Pattern library(design system), Interactive prototyping.

Responsive Web Design - Freecodecamp

Basics of HTML and CSS, and there applications in responsive web design.

Introduction to Blockchain - IBM Edx

Decentralized systems, Layers of blockchain, Block mining, Consensus protocols, Applications of blockchain, Decentralized applications, Smart contracts, Frameworks of blockchain

Education

AUGUST 2016 - AUGUST 2020

Oriental Institute of Science and Technology, Bhopal - Mechanical Engineering

APRIL 2015 - APRIL 2016

Carmel Convent Sr. Sec. School Ratanpur, Bhopal - 12 High School

Skills

UX Research, Information Architecture, Wireframing, Visual design, Interaction design, Prototyping

Tools

Figma, Adobe Illustrator, Adobe Photoshop, Framer

Personal Projects

- **Rent Away Product Design**

  Rent what you need and rent out what you have, this application lets you list out things you want to rent out and find what you want to rent promoting shared living

- **Deadline Product Design**

  Deadline is a project management application which helps you to timebox your project, add activities, assign daily tasks and allows effective collaboration.

- **Helper Product Design**

  With the growing popularity of gig economy how can we connect people who are looking for someone to assist them with day to day tasks and people who are willing to assist them with those tasks, helper bridges the gap between them